



VIJAY PATIL

SENIOR COMPOSITOR

PROFESSIONAL SUMMARY

Creative VFX Artist with ongoing years of experience in this field. Passionate about developing characters that bring stories to life. Proficient in Nuke and focused on completing projects with accuracy and artistic skill. Organized candidate successful at managing multiple priorities with a positive attitude. Willingness to take on added responsibilities to meet team goals.

SKILLS

- Nuke
- Photoshop
- Python
- Silhouette
- Mocha
- Shotgun
- RV

EXPERIENCE

Freelance Sr.Compositor

MAR 2024 - PRESENT | ImmerseFX, Sofia

- Working on hero shots
- Produced high-quality work by collaborating with multidisciplinary teams
- Conceptualized innovative ideas for enhancing aspects such as lighting, shadows and color in the footage.
- Developed innovative approaches to solve difficult problems encountered during the compositing process.

Freelance Compositor

MAY 2023 - AUG 2023 | Sauvage TV, Madrid

- Managed deadlines to deliver finalised functional and aesthetic materials on time
- Produced high-quality work by collaborating with multidisciplinary teams
- Developed creative ideas to produce outstanding visual artwork.

Compositor

FEB 2023 - APR 2023 | Worldwide FX, London

CONTACT

- ☎ +919699918989
- ✉ vijayv.100@gmail.com
- 📍 Navi Mumbai, Maharashtra
400709
- 🖱 <https://www.mrvijaypatil.com>

- Conceptualized innovative ideas for enhancing aspects such as lighting, shadows and colour in the footage
- Looking into the team and helping them out if necessary
- Adjusted and modified colour to correct or create effects
- Boosted lifelike qualities by using live-action footage or particle system
- Worked closely with producers and supervisors to obtain insight and discuss the project requirements.

Key Composer Artist

SEP 2022 - JAN 2023 | MPC, Mumbai

- Working on hero shots
- Creating Template for sequences
- Looking into the team and helping them out if necessary
- Introducing the team with new tools or helping them with tricks
- Making sure of shots to deliver on time smoothly.

Composer

MAY 2017 - AUG 2022 | Double Negative, Mumbai

- Evaluated images and sequences for technical quality and aesthetic integrity prior to final submission
- Created stunning digital composites through the flawless combination of multiple layers
- Worked with supervisor to solve complex problems
- Communicated with clients to maintain focus on shared priorities.

Senior Bg Prep Artist

SEP 2015 - APR 2017 | Double Negative, Mumbai

- Looking into the team and helping them out if necessary
- Evaluated images and sequences for technical quality and aesthetic integrity prior to final submission
- Maintained consistency of finished work through careful adjustment of colour balance
- Balanced 2D elements to create smooth final shots
- Combined technical and artistic abilities to accomplish challenging animation objectives
- Worked with supervisor to solve complex problems.

Prep Lead

FEB 2012 - SEP 2015 | Trace VFX Solution, Mumbai

- Worked with supervisor to solve complex problems
- Handle Group of Prep Team
- Working on T-V Series, and Commercial (Advertising).

Prep Artist

JAN 2011 - DEC 2011 | Technicolor India, Bangalore

- Working on conversion movies (3d movies)
- Learned new skills and applied to daily tasks to improve efficiency and productivity.

Prep/Roto Artist

JAN 2010 - DEC 2010 | Reliance Media Work, Mumbai

- Applied deep understanding of 2D and 3D tracking to improve continuity throughout the project
- Mastered manual, motion-blur and defocus techniques
- Completed projects using tools and scripts to achieve desired effects
- Composited shapes, fill modes and opacity settings to create a high-quality rendering
- Created realistic hair and fur details for projects Took on complex, challenging projects for game development.

Prep/Roto Artist

JAN 2010 - DEC 2010 | Reliance Media Work, Mumbai

- Applied deep understanding of 2D and 3D tracking to improve continuity throughout the project
- Mastered manual, motion-blur and defocus techniques
- Completed projects using tools and scripts to achieve desired effects
- Composited shapes, fill modes and opacity settings to create a high-quality rendering
- Created realistic hair and fur details for projects Took on complex, challenging projects for game development.

EDUCATION

Completed coursework towards Maya Academy of Advance Cinematic

India

Completed coursework towards Bachelor of Commerce

India

HOBBIES AND INTERESTS

- Photography
- Reading books
- Workout
- Watching movies